

**MLSS 2014 – Introduction
to Machine Learning
Lecture 2**

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Outline

Other machine learning algorithms

Unsupervised learning

Probabilistic models

Evaluating machine learning algorithms

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Kernel methods

- Kernel methods are a very popular approach to non-linear classification, though they are still “linear” in some sense

$$h_{\theta}(x) = \sum_{i=1}^m \theta_i K(x, x^{(i)})$$

where $K : \mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}$ is a *kernel function* that measures the similarity between x and $x^{(i)}$ (larger values for more similar)

- For certain K , can be interpreted as working in a high dimensional feature space without explicitly forming features
- Still linear in θ , can use many of the same algorithms as before
- **Important:** $\theta \in \mathbb{R}^m$, as many parameters as examples (*non-parametric* approach)

Nearest neighbor methods

- Predict output based upon closest example in training set

$$h_{\theta}(x) = y^{(\operatorname{argmin}_i \|x - x^{(i)}\|^2)}$$

where $\|x\|^2 = \sum_{i=1}^n x_i^2$

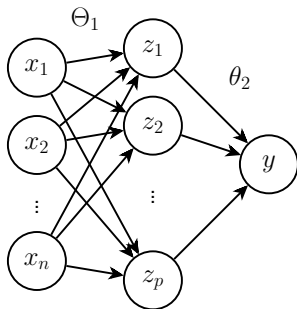
- Can also average over k closest examples: k -nearest neighbor
- Requires no separate “training” phase, but (like kernel methods) it is non-parametric, requires that we keep around all the data

Neural networks

- Non-linear hypothesis class

$$h_{\theta}(x) = \sigma(\theta_2^T \sigma(\Theta_1^T x))$$

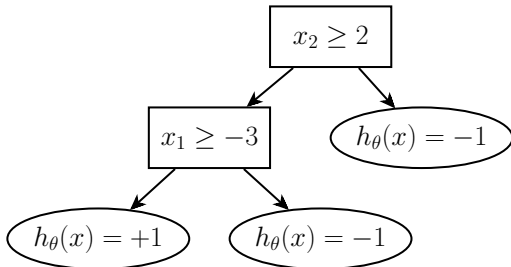
for a 2-layer network, where $\theta = \{\Theta_1 \in \mathbb{R}^{n \times p}, \theta_2 \in \mathbb{R}^p$ and $\sigma : \mathbb{R} \rightarrow \mathbb{R}$ is an sigmoid function $\sigma(z) = 1/(1 + \exp(-z))$ (applied elementwise to vector)



- Non-convex optimization, but smooth (gradient and similar methods can work very well)
- Some major recent success stories in speech recognition, image classification

Decision trees

- Hypothesis class partitions space into different regions



- Can also have linear predictors (regression or classification) at the leaves
- Greedy training find nodes that best separate data into distinct classes

Ensemble methods

- Combine a number of different hypotheses

$$h_{\theta}(x) = \sum_{i=1}^k \theta_i \text{sign}(h_i(x))$$

- Popular instances
 - Random forests: ensemble of decision trees built from different subsets of training data
 - Boosting: iteratively train multiple classifiers/regressors on reweighted examples based upon performance of the previous hypothesis

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Supervised learning

Training Data

$$\begin{pmatrix} 2 \\ 0 \\ 8 \\ 5 \\ \vdots \end{pmatrix}, \begin{pmatrix} 2 \\ 0 \\ 8 \\ 5 \\ \vdots \end{pmatrix}$$

Machine Learning

→ Hypothesis
function
 h_{θ}

Deployment

$$\begin{aligned} \text{Prediction} &= h_{\theta} \begin{pmatrix} 2 \\ \end{pmatrix} \\ \text{Prediction} &= h_{\theta} \begin{pmatrix} 5 \\ \end{pmatrix} \\ &\vdots \end{aligned}$$

Unsupervised learning

Training Data

$\left(\begin{array}{c} 2 \end{array} \right)$

$\left(\begin{array}{c} 0 \end{array} \right)$

$\left(\begin{array}{c} 8 \end{array} \right)$

$\left(\begin{array}{c} 5 \end{array} \right)$

\vdots

Machine Learning

→ Hypothesis
function
 h_{θ}

Deployment

Prediction = $h_{\theta} \left(\begin{array}{c} 2 \end{array} \right)$

Prediction = $h_{\theta} \left(\begin{array}{c} 5 \end{array} \right)$

\vdots

Problem setting

- **Input features:** $x^{(i)} \in \mathbb{R}^n$, $i = 1, \dots, m$
- **Model parameters:** $\theta \in \mathbb{R}^k$
- How do we specify a hypothesis class or loss function without outputs?

- One way to interpret many unsupervised learning algorithms is that they try to “re-create” the input using a limited hypothesis class
- **Hypothesis function:** $h_\theta : \mathbb{R}^n \rightarrow \mathbb{R}^n$
 - Want $h_\theta(x^{(i)}) \approx x^{(i)}$ for all training data
- **Loss function:** $\ell : \mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}_+$
 - E.g., $\ell(h_\theta(x), x) = \|h_\theta(x) - x\|^2$
- In order to prevent the trivial solution $h_\theta(x) = x$, we need to restrict the class of allowable functions h_θ

k -means

- Parameters are a set of k “centers” in the data

$$\theta = \{\mu^{(1)}, \dots, \mu^{(k)}\}, \mu^{(i)} \in \mathbb{R}^k$$

- Hypothesis class picks the closest center

$$h_{\theta}(x) = \mu^{(\operatorname{argmin}_i \|x - \mu^{(i)}\|^2)}$$

- With this framework, training looks the same as supervised learning

$$\underset{\theta}{\operatorname{minimize}} \sum_{i=1}^m \|x^{(i)} - h_{\theta}(x^{(i)})\|^2$$

- Not a convex problem, but can solve by iteratively finding the closest $\mu^{(i)}$ for each example, then setting $\mu^{(i)}$ to be the mean of all examples assigned to it

Principal component analysis

- Parameters are two matrices that reduce the effective dimension of the data, $\theta = \{\Theta_1 \in \mathbb{R}^{n \times k}, \Theta_2 \in \mathbb{R}^{k \times n}\}$ with $k < n$
- Hypothesis class $h_\theta(x) = \Theta_1 \Theta_2 x$
- Interpretation: to reconstruct data $\Theta_2 x \in \mathbb{R}^k$ needs to preserve most of the information in x , so that we can construct it (dimensionality reduction)
- Minimizing loss

$$\underset{\Theta_1, \Theta_2}{\text{minimize}} \sum_{i=1}^m \|x^{(i)} - \Theta_1 \Theta_2 x^{(i)}\|_2^2$$

is not a convex problem, but can be solved (exactly) via an eigenvalue decomposition

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Probability in machine learning

- Probabilistic models lie behind many of the algorithms in machine learning
- Probabilistic models can make the predictions of many algorithms more interpretable in terms of the underlying uncertainty, and dictate certain choices of loss functions
- An example: why did we choose the squared loss function in the previous lecture on linear regression?

$$\ell(h_{\theta}(x), y) = (h_{\theta}(x) - y)^2$$

Squared loss and Gaussian likelihood

- Suppose that the each output y in our data really *is* equal to the hypothesis function for that example $h_{\theta}(x)$, just corrupted by Gaussian noise ϵ

$$y = h_{\theta}(x) + \epsilon$$

- The probability density of a Gaussian variable given by

$$p(\epsilon) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{\epsilon^2}{2\sigma^2}\right)$$

- Substituting terms, we can use this expression to write the probability of y *given* x (parameterized by θ)

$$p(y|x; \theta) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(h_{\theta}(x) - y)^2}{2\sigma^2}\right)$$

- Consider the joint probability of *all* training data (assuming samples are independent and identically distributed)

$$p(y^{(1)}, \dots, y^{(m)} | x^{(1)}, \dots, x^{(m)}; \theta) = \prod_{i=1}^m p(y^{(i)} | x^{(i)}; \theta)$$

- Find the parameters that θ maximize the probability of the data

$$\begin{aligned} \underset{\theta}{\text{maximize}} \quad & \prod_{i=1}^m p(y^{(i)} | x^{(i)}; \theta) \quad \equiv \quad \underset{\theta}{\text{minimize}} \quad - \sum_{i=1}^m \log p(y^{(i)} | x^{(i)}; \theta) \\ \equiv \underset{\theta}{\text{minimize}} \quad & \sum_{i=1}^m \left(\log(\sqrt{2\pi}\sigma) + \frac{1}{2\sigma^2} (h_{\theta}(x^{(i)}) - y^{(i)})^2 \right) \\ \equiv \underset{\theta}{\text{minimize}} \quad & \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2 \end{aligned}$$

- This is a procedure known as *maximum likelihood estimation*, a common statistical technique
- Note that we still just pushed the question of “which loss” to “which distribution”
 - But some distributions, like Gaussian, may have reasonable empirical or theoretical justifications for certain problems

Logistic regression

- Another example: for binary classification problem, suppose that

$$p(y|x; \theta) = \frac{1}{1 + \exp(-y \cdot h_{\theta}(x))}$$

and for each data point $x^{(i)}$, $y^{(i)}$ is sampled randomly from this distribution

- Then

$$\begin{aligned} & \underset{\theta}{\text{minimize}} \quad - \sum_{i=1}^m \log p(y^{(i)}|x^{(i)}; \theta) \\ & \equiv \underset{\theta}{\text{minimize}} \quad \log \left(1 + \exp \left(-y^{(i)} \cdot h_{\theta}(x^{(i)}) \right) \right) \end{aligned}$$

which was exactly our logistic loss function

- In both cases, probabilistic models gives both a loss function and a way to interpret predictions as measure of *uncertainty*

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Evaluating ML algorithms

- You have developed a machine learning approach to a certain task, and want to validate that it actually works well (or determine if it doesn't work well)
- Standard: approach, divide data into training and testing sets, train method on training set, and report results on the testing set
- Important: testing set is *not* the same as the validation test

- The proper way to evaluate an ML algorithm
 1. Break all data into training/testing sets (e.g., 70%/30%)
 2. Break training set into training/validation set (e.g., 70%/30% again)
 3. Choose hyperparameters using validation set
 4. (Optional) Once we have selected hyperparameters, retrain using all the training set
 5. Evaluate performance on the testing set